

There's worse than SSL

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Camp++
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Scenario

- ▶ Executable used as client for exchanging financial info
 - ▶ (including on-line banking credentials)
- ▶ Server only available as a service
 - ▶ (no executable)
- ▶ No source code available
- ▶ Proprietary protocol
 - ▶ (allegedly encrypted)

Network traffic analysis

- ▶ *Wireshark* for capturing network traffic and stream reconstruction
- ▶ *Flow tools* for differential analysis
<https://github.com/silentsignal/flowtools>

What we know so far

- ▶ Client sends two numbers
- ▶ Server sends one number
- ▶ Client sends one number
- ▶ This is followed by frames of $n \times 16$ bytes

What we can deduce

- ▶ Client sends two numbers
- ▶ Server sends one number
- ▶ Client sends one number
 - ▶ Diffie-Hellman key exchange?
- ▶ This is followed by frames of $n \times 16$ bytes
 - ▶ Matches AES block size!

Diffie-Hellman Key Exchange

- ▶ Alice and Bob agree to use a prime number $p = 23$ and base $g = 5$ (which is a primitive root modulo 23).
- ▶ Alice chooses secret $a = 6$, sends $A = g^a \bmod p$
 - ▶ $A = 5^6 \bmod 23 = 8$
- ▶ Bob chooses secret $b = 15$, sends $B = g^b \bmod p$
 - ▶ $B = 5^{15} \bmod 23 = 19$
- ▶ Alice computes $s = B^a \bmod p$
 - ▶ $s = 19^6 \bmod 23 = 2$
- ▶ Bob computes $s = A^b \bmod p$
 - ▶ $s = 8^{15} \bmod 23 = 2$
- ▶ Alice and Bob now share a secret (the number 2).

Source: <https://en.wikipedia.org/wiki/Diffie-Hellman>

Alice



Common paint

+



Secret colours

=



Public transport



(assume
that mixture separation
is expensive)

+



Secret colours

=



Common secret

Bob



+



=



+



=



Static binary analysis of client

- ▶ Find out if Diffie-Hellman is used
- ▶ Find out how the AES key is derived from DH secret
- ▶ Disassemble and partially decompile using *reverse*
<https://github.com/joelpx/reverse>

System V AMD64 ABI

The calling convention of the System V AMD64 ABI is followed on Solaris, **Linux**, FreeBSD, Mac OS X, and other UNIX-like or POSIX-compliant operating systems. The **first six integer or pointer arguments** are passed in registers **RDI**, **RSI**, **RDX**, **RCX**, **R8**, and **R9**.

Source: https://en.wikipedia.org/wiki/X86_calling_conventions#System_V_AMD64_ABI

Are we there yet?

- ▶ We managed to mount a MitM attack against the service – great, let's go celebrate!
- ▶ What if we cannot modify the traffic?
- ▶ Diffie-Hellman key exchange is pretty robust
- ▶ Look for the weakest link
- ▶ Where do the DH parameters come from?

What we know so far

- ▶ Diffie-Hellman parameters are 80 digit numbers
- ▶ Digits are filled from left to right using the least significant decimal digit of the return value of `rand_r`
 - ▶ The seed is the OS process ID
 - ▶ Getting the next number is fast
 - ▶ There are $2^{16} = 32768$ PIDs on a Linux system by default
 - ▶ OpenSSL, anyone?
- ▶ If it starts with zero, replace with 1


Decrypting captured data

- ▶ Regenerate DH secret from OS PID value
- ▶ Read and dissect packets from PCAP
- ▶ Extract public DH params and encrypted data
- ▶ Derive AES key and decrypt payload

<https://jon.oberheide.org/blog/2008/10/15/dpkt-tutorial-2-parsing-a-pcap-file/>

Conclusion

- ▶ You do not roll your own crypto
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- ▶ Secure random is essential
 - ▶ (can be tricky on the go and in VMs or the cloud)
- ▶ Authentication is essential
- ▶ Security by obscurity doesn't work



Thanks for your attention!

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